



## Cranberry Township Teen Basketball League Rules

### **I. General Gym Rules**

1. Fighting will not be tolerated.
2. No profanity will be tolerated.
  - a. First offense-Warning.
  - b. Second offense-Removal from gym and gym privileges could be suspended.
3. No food or drink is permitted in the gym.
4. No street shoes. All teams must have non-marking soled shoes.
5. No dunking or hanging on the basketball rims.
6. Fair play and sportsmanship are a must.
7. Each person is responsible for their belongings and valuables.
8. All children must always remain in the bleachers and be supervised.
9. There is a **Zero Tolerance Policy** for players, coaches, and spectators. Players, coaches, and spectators are expected to act in a sportsmanlike manner toward other players, officials, spectators, and Cranberry Township staff. Players, coaches, and spectators who fail to abide by this policy will be asked to leave the facility.
10. Please contact Cranberry Township staff as soon as a problem arises.

### **II. Sportsmanship**

- A. Coaches and Officials are to be positive in front of the players and parents.
- B. Coaches must refrain from confrontation with other coaches, officials, scorekeepers, and league coordinators in front of parents and players. If an issue arises, coaches are to speak with officials before or after the game, not during play, or in front of players.
- C. **Coaches must encourage their players to show good sportsmanship at all times.**
- D. Players and coaches will shake hands with the opposing team and coach at the end of the game.

### **III. League Rules**

- A. Current **HFHS** rules will prevail except for special league rules.



- B. A **29.5-inch ball** will be used for league play.
- C. If a game is in progress, bouncing balls and shooting on side baskets are prohibited.
- D. Any player hanging on the rim in pre-game warm-ups, during the game, or dead ball situations will be charged with a **technical foul**.
- E. **Substitutions:** A player must check in at the scorekeeper's tables and wait for officials to call all substitutes into the game.
- F. **Rough Play:** Please instruct your players that rough play will not be tolerated. Examples include (pushing from behind, body checking, and punching). The penalty could be an ejection from the game.

IV. **Player Code of Conduct**

- A. **Players are required.**
  - 1. Hustle always
  - 2. Demonstrate good sportsmanship
  - 3. Have Fun
- B. **Players are not permitted to do during league play.**
  - 1. Questioning calls made by league officials
  - 2. Ball Slamming
  - 3. No jewelry
  - 4. Name-calling, Trash talking, or swearing
  - 5. Players charged with a technical foul during a game must meet with the league coordinator before their next game.

V. **Games/Playoffs**

- A. Teams will have **three (3) minutes** to warm up before the start of the game.
- B. Defensive players will pick up their player at half-court for the first nineteen (19) minutes of gameplay in each half. In the last minute of each half, teams can press.
- C. Games will be two twenty (20) minute halves with a continuous running clock. The clock will stop on the first foul shot and within the last (1) minute of each half. Once the ball is in the hands of the player shooting the foul shots, the clock will start. In the last (1) minute, the clock will stop on all whistles unless a team leads by twenty (20) or



more points. Half-time will be three (3) minutes long. Teams will switch hoops at halftime.

- D. **Playing Time:** Games are made up of two (2) twenty (20) minute halves. **Games** are a total of (40) forty minutes. **All players must play an even amount of time for the first 32 minutes of the game.** In the last 8 minutes of the game, coaches can play players however they choose.
- E. **Playoff Playing Time:** All players must play even time for the first 32 minutes of the game. In the last 8 minutes, coaches can play however they choose.
- F. **Short Bench Playing Time in the Regular season and Playoffs, all players must sit at least 2 minutes of each half.** The only exception is if you are short a player and only have enough to play the game.
- G. Each Team is permitted three (3) thirty-30-second time-outs per half. Timeouts do not carry over. **Time-outs must be called by a player on the court or by the head coach.**
- H. In the event of a tie-in score at the end of a game, a five (5) minute overtime will be played. The clock will be continuous for the first **four (4) minutes.** In the last (1) minute of overtime, the clock will stop for whistles and foul shots. **No timeouts during the overtime period**
- I. There will only be one overtime period for regular season play. If the score is tied, the game will go in the books as a tie.
- J. **Playoffs tie game.** A Five (5) minute overtime period will be played. First Four (4) minutes will be a continuous clock, and in the last (1) minute, the clock will stop on whistles and foul shots. This format will continue until there is a winner.
- K. **Tie breaker in the standings** will first be broken by head-to-head competition; if there is a tie after that, it will be broken by the total amount of points scored. The final tiebreaker would be a coin toss conducted by the league coordinator and the team captains of the teams tied in the standings.

VI. **Official/Miscellaneous**

- A. **All official calls are final.**



- B. **“3” Sec.** Officials will give players 2 warnings to vacate the white paint (key). After 2 warnings, the official will call a “3” second violation.
- C. **During gameplay, coaches are only permitted to stand in the coaching boxes outlined on the floor. The coaches will only ask the scorekeeper how many times outs their team has. Anything else about the game can be asked after a dead-ball situation. This is to eliminate distractions to the scorekeeper.** This will allow the scorekeeper to be more efficient.
- D. The league coordinator reserves the right to modify or make changes to the league schedule, rules, policy & procedures, Etc. The league coordinator is responsible for informing the team coaches of any changes.

E. **Inclement Weather Cancellations:** [www.cranberrytownship.org](http://www.cranberrytownship.org).

Recreation Program Supervisor:

Hunter Berneburg 724-776-4806 Ext 1173

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## Kids First Winning Second

450

play in NBA

200

play in WNBA

30,000

play in NCAA

1,000,000

play highschool basketball

8,000,000

play recreational basketball